

Common Core Math Curriculum – Grade 8

ESSENTIAL QUESTIONS	DOMAINS AND CLUSTERS	GRADE 8 SKILL	VOCABULARY	MATHEMATICAL PRACTICES	ASSESSMENT
<p>How do you convert a rational number into a decimal?</p> <p>How do you use a number line to compare the size of two irrational numbers?</p> <p>How do you evaluate a numerical expression with integer exponents?</p> <p>What are the numbers that are perfect squares and non-perfect squares?</p> <p>How do you use scientific notation?</p>	<p><i>The Number System</i> 8.NS</p> <p>Know that there are numbers that are not rational, and approximate them by rational numbers</p> <p><i>Expressions & Equations</i> 8.EE</p> <p>Work with radicals and integer exponents</p>	<ul style="list-style-type: none"> ❑ Define rational number. 8.NS.1 ❑ Define irrational number. 8.NS.1 ❑ Convert a rational number to a decimal. 8.NS.1 ❑ Describe the difference between rational and irrational numbers. 8.NS.1 ❑ Convert a terminating decimal into a fraction. 8.NS.1 ❑ Convert a repeating decimal into a fraction. 8.NS.1 ❑ Plot the approximate location of an irrational number on a number line. 8.NS.2 ❑ Compare the size of two irrational numbers by using a number line. 8.NS.2 ❑ Estimate the value of an irrational number. 8.NS.2 ❑ Explain how to get better approximations to irrational numbers. 8.NS.2 ❑ Divide the numerical expressions with integer exponents with like bases by subtracting the exponents. 8.EE.1 ❑ Evaluate numerical expressions with integer exponents. 8.EE.1 ❑ Write a numerical expression with a negative exponent as an equivalent numerical expression with a positive exponent 8.EE.1 ❑ Multiply numerical expressions with integer exponents with like bases by adding the exponents 8.EE.1 ❑ Add and subtract and divide numerical expressions with integer exponents. 8.EE.1 ❑ Calculate the solution to $x^2 = p$, where p is a positive rational number by taking the square root of both sides. 8.EE.2 ❑ Calculate the solution to $x^3 = p$, where p is a positive rational number by taking the cube root of both sides. 8.EE.2 ❑ Evaluate a square root of a perfect square. 8.EE.2 ❑ Name numbers that are perfect squares and non-perfect squares. 8.EE.2 ❑ Evaluate a cube root of a perfect cube. 8.EE.2 ❑ Name numbers that are perfect cubes and non-perfect cubes. 8.EE.2 ❑ Identify that non-perfect squares and non-perfect cubes are irrational numbers (focus on $\sqrt{2}$). 8.EE.2 ❑ Compare the magnitude (size) of 2 or more numbers written in scientific notation. 8.EE.3 ❑ Rewrite numbers in standard form in scientific notation. 8.EE.3 ❑ Expand numbers written in scientific notation into standard form. 8.EE.3 ❑ Divide numbers in scientific notation to compare their sizes. 8.EE.3 	<ul style="list-style-type: none"> ▪ Rational number ▪ Irrational number ▪ Decimal ▪ Repeating decimal ▪ Non—terminating decimal ▪ Approximation ▪ Greater than ▪ Less than ▪ Radical ▪ Square root ▪ Base ▪ Exponent ▪ Integer ▪ Expression ▪ Monomial ▪ Coefficient ▪ Numerical expression ▪ Cube root ▪ Squared ▪ Cubed ▪ Solution ▪ Perfect square ▪ Perfect cube ▪ Exponent ▪ Inverse operation ▪ Index ▪ Rational ▪ Irrational ▪ Scientific Notation ▪ Magnitude ▪ Standard Form ▪ Estimate ▪ Expand ▪ Decimal notation ▪ Powers of 10 	<p>Make sense of problems and persevere in solving them.</p> <p>Reason abstractly and quantitatively.</p> <p>Construct viable arguments and critique reasoning of others.</p> <p>Model with mathematics.</p> <p>Use appropriate tools strategically.</p> <p>Attend to precision.</p> <p>Look for and make use of structure.</p> <p>Look for and express regularity in repeated reasoning.</p>	<p>http://www.nctm.org/resources</p> <p>Performance Tasks Investigations</p>

<p>What are the laws of exponents?</p>	<p>Understand the connections between proportional relationships, lines, and linear equations.</p>	<ul style="list-style-type: none"> ❑ Add, subtract, multiply, and divide numbers written in scientific notation, applying laws of exponents 8.EE.4 ❑ Find appropriate units for very large and small quantities. 8.EE.4 ❑ Demonstrate on the calculator and identify that E on the calculator means $\times 10^a$. 8.EE.4 ❑ Identify the slope of a linear relationship from equations, tables, and graphs. 8.EE.5 ❑ Create and label an appropriate quadrant I graph. 8.EE.5 ❑ Describe unit rate as the slope of a graph. 8.EE.5 ❑ Compare two different proportional relationships represented in different ways. 8.EE.5 ❑ Determine the slope of a line by counting the rise over the run of the given line. 8.EE.6 ❑ Explain why the slope of a line is the same for any two points on the graph using rise over run. 8.EE.6 ❑ Explain slope as a constant rate of change (rise over run). 8.EE.6 ❑ Given a line that passes through the origin, write the equation for the line in the form $y = mx$, where the slope is found using rise over run. 8.EE.6 ❑ Given a line that passes the vertical axis at point other than the origin, write the equation for the line in the form $y = mx + b$, where the slope is found using rise over run and b is where the line intercepts the vertical axis. 8.EE.6 	<ul style="list-style-type: none"> ▪ Proportions ▪ Unit rate ▪ Slope ▪ Direct variation ▪ Slope ▪ Y-intercept ▪ Slope intercept form ▪ Similar triangles ▪ Non-vertical line ▪ Origin ▪ Constant rate of change 		
<p>How do you solve linear equations with one or more solutions?</p>	<p>Analyze and solve linear equations and pairs of simultaneous linear equations.</p>	<ul style="list-style-type: none"> ❑ Solve a linear equation with one solution. 8.EE.7a ❑ Solve a linear equation with infinitely many solutions. 8.EE.7a ❑ Solve a linear equation with no solution. 8.EE.7a ❑ Check the solution to an equation. 8.EE.7a ❑ Explain the differences between one solution, no solution, and infinitely many. 8.EE.7a ❑ Simplify equations using the distributive property, combining like terms, and inverse operations. 8.EE.7b ❑ Solve multi-step linear equations with rational number coefficients 8.EE.7b ❑ Add, subtract, multiply, and divide rational numbers. 8.EE.7b ❑ Define the solution to a linear system of equations as the intersection point on a graph. 8.EE.8a ❑ Graph a system of linear equations. 8.EE.8a ❑ Identify the point of intersection to a system of linear equations. 8.EE.8a ❑ Solve a system of linear equations algebraically with one solution. 8.EE.8b ❑ Solve a system of linear equations algebraically with no solution. 8.EE.8b ❑ Solve a system of linear equations algebraically with no solution. 8.EE.8b 	<ul style="list-style-type: none"> ▪ Equation ▪ Variable ▪ Infinite solution ▪ Linear ▪ No solution ▪ Inverse operation ▪ Distributive property ▪ Combine like terms ▪ Distributive property ▪ Combine like terms ▪ Coefficient ▪ Inverse operations ▪ Equations ▪ Rational numbers ▪ System of equations ▪ Solution ▪ Point of intersection 		
<p>How do you solve a linear equation algebraically with one solution or no solution?</p>	<p>Analyze and solve linear equations and pairs of simultaneous linear equations.</p>	<ul style="list-style-type: none"> ❑ Graph a system of linear equations. 8.EE.8a ❑ Identify the point of intersection to a system of linear equations. 8.EE.8a ❑ Solve a system of linear equations algebraically with one solution. 8.EE.8b ❑ Solve a system of linear equations algebraically with no solution. 8.EE.8b ❑ Solve a system of linear equations algebraically with no solution. 8.EE.8b 			

<p>How do you use the slope formula?</p>	<p>Functions 8.F Define, evaluate, and compare functions.</p>	<ul style="list-style-type: none"> ❑ Estimate the solution of a system of linear equations by graphing. 8.EE.8b ❑ Solve simple systems of linear equations by inspection. 8.EE.8b ❑ Write a system of linear equations from a word problem. 8.EE.8.c ❑ Solve a system of linear equations created from a word problem. 8.EE.8c ❑ Graph points on a coordinate plane. 8.EE.8c ❑ Calculate the slope of a line using the slope formula. 8.EE.8c ❑ Create an appropriate coordinate plane based on the constraints of a word problem. 8.EE.8c 	<ul style="list-style-type: none"> ▪ Elimination ▪ Substitution ▪ Algebraically ▪ Graphically ▪ One solution ▪ No solution ▪ Infinitely many solutions Systems of equations ▪ Intersect ▪ Linear equation ▪ Solution ▪ Variable ▪ Slope/rate of change ▪ Y-intercept ▪ Constraints ▪ Coordinate plane 		
<p>How do you use functions to model relationships between quantities?</p>		<ul style="list-style-type: none"> ❑ Identify a function as a one-to-one correspondence 8.F.1 ❑ Find the input/output of function given a value from the domain or a value from the range. 8.F.1 ❑ Plot an ordered pair on a coordinate axis. 8.F.1 ❑ Define the x-coordinate as the input(domain) and the y-coordinate as the output(range). 8.F.1 ❑ Identify a function as a set of ordered pairs on a graph. 8.F.1 ❑ Identify a relation as a function from a graph, equation, or set of ordered pairs. 8.F.1 ❑ Write the linear function from a table of values. 8.F.2 ❑ Write the linear function from a graph. 8.F.2 ❑ Write the linear function from a verbal description. 8.F.2 ❑ Identify the different properties of a function 8.F.2 ❑ Compare the properties of two functions represented in different ways 8.F.2 ❑ Identify a linear function as $y=mx + b$. 8.F.3 ❑ Identify functions that are not linear from equations tables, and graphs. 8.F.3 ❑ Identify linear functions as having graphs that are straight lines. 8.F.3 ❑ Identify linear functions in tables. 8.F.3 ❑ Compare/contrast linear vs. non-linear functions represented as equations, tables, and graphs. 8.F.3 	<ul style="list-style-type: none"> ▪ Function ▪ Function rule ▪ Input ▪ Output ▪ Ordered pair(x,y) ▪ Coordinate(x,y) ▪ Relation ▪ One-to-one correspondence ▪ Domain ▪ Range ▪ Vertical line test ▪ Slope(m)/rate of change ▪ Linear function ▪ Table of values ▪ Verbal description ▪ Point of intersection ▪ Parallel ▪ Overlapping ▪ y/x-intercept 		
<p>How do you define, evaluate, and compare functions</p>	<p>Use functions to model relationships between quantities</p>	<ul style="list-style-type: none"> ❑ Write a linear function rule for a given relationship 8.F.4 ❑ Calculate the slope/rate of change from a table, graph, equation, or two points 8.F.4 ❑ Calculate the initial value/y-intercept from a table, graph, equation, or two points. 8.F.4 ❑ Describe the slope and y-intercept from a graph or table in terms of the situation. 8.F.4 			
<p>How do you understand congruence and similarity using physical models?</p>		<ul style="list-style-type: none"> ❑ Identify the type of function given a graph. 8.F.5 ❑ Describe the qualitative functional relationship given a graph 8.5.F ❑ Sketch a graph that has been described verbally. 8.F.5 			

<p>What is the Pythagorean Theorem?</p> <p>How can the volume of 3-D objects be used to solve real-world problems?</p> <p>What kind of patterns can be found in bivariate data?</p>	<p>Geometry 8.G</p> <p>Understand congruence and similarity using physical models, transparencies, or geometry software</p> <p>Understand congruence and similarity using physical models, transparencies, or geometry software</p>	<ul style="list-style-type: none"> ❑ Translate, rotate, and reflect lines and line segments. 8.G.1a ❑ Explain the preservation of the sides of a figure through a given transformation. 8.G.1a ❑ Identify corresponding parts between a figure and its image using prime notation. 8.G.1a ❑ Show that lines are taken to lines and line segments are taken to line segments. 8.G.1a ❑ Translate, rotate, and reflect geometric shapes on a coordinate plane. 8.G.1b ❑ Measure angles using a protractor 8.G.1b ❑ Identify corresponding parts between a figure and its image using prime notation. 8.G.1b ❑ Show that angles are taken to angles of the same measure. 8.G.1b ❑ Translate, rotate, and reflect parallel lines on a coordinate plane 8.G.1c ❑ Explain that the slope and distance between two parallel lines will be preserved after a translation, rotation, or reflection of the parallel lines. 8.G.1c ❑ Identify corresponding lines after a translation, rotation, or reflection, by using prime notation. 8.G.1c ❑ Show that parallel lines are translated, rotated, or reflected parallel lines. 8.G.1c ❑ Explain the preservation of congruence when a figure is rotated, reflected, and/or translated. 8.G.2 ❑ Describe the sequence of transformations that occurred from the original 2D figure to the image 8.G.2 ❑ Draw a reflection of an object. 8.G.2 ❑ Draw a translation of an object 8.G.2 ❑ Draw a rotation of an object 8.G.2 ❑ Name corresponding parts in congruent figures. 8.G.2 ❑ Dilate a two-dimensional figure using coordinates 8.G.3 ❑ Describe the effect of dilating a two-dimensional figure using coordinates. 8.G.3 ❑ Rotate a two-dimensional figure using coordinates 8.G.3 ❑ Describe the effect of rotating a two-dimensional figure using coordinates. 8.G.3 ❑ Translate a two-dimensional figure using coordinates. 8.G.3 ❑ Describe the effect of translating a two-dimensional figure using coordinates 8.G.3 ❑ Reflect a two-dimensional figure using coordinates. 8.G.3 ❑ Describe the effect of reflecting a two-dimensional figure using coordinates. 8.G.3 ❑ Explain the preservation of similarity when a figure is dilated, rotated, reflected, and/or translated. 8.G.4 	<ul style="list-style-type: none"> ▪ non-linear function ▪ ordered pairs(x,y) ▪ Initial value ▪ Slope(m) ▪ Rate of change ▪ Ordered pair(x,y) ▪ Input ▪ Output ▪ Non-linear ▪ Qualitative ▪ Increase/decrease ▪ Independent ▪ Dependent ▪ Constant ▪ Rotation ▪ Reflection ▪ Translation ▪ Congruence ▪ Transformation ▪ Corresponding parts ▪ Properties ▪ Parallel lines ▪ Slope/rate of change ▪ Sequence ▪ Coordinate ▪ Figure ▪ Ordered pair ▪ Reflect ▪ Translate ▪ Dilate ▪ Rotate ▪ Transformation ▪ Prime ▪ Image ▪ X-axis ▪ Dilation ▪ Transformation ▪ Similarity ▪ Congruent 		
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	<p>Understand and apply the Pythagorean Theorem</p> <p>Solve real-world and mathematical problems involving volume of cylinders, cones, and spheres</p>	<ul style="list-style-type: none"> ❑ Describe the sequence of transformations that occurred from the original 2D figure to the image to show the similarity. 8.G.4 ❑ Prove/explain why the three angles of a triangle equal 180°. 8.G.5 ❑ Prove/explain why the exterior angle theorem of a triangle 8.G.5 ❑ Prove/explain why alternate interior angles are congruent. 8.G.5 ❑ Prove/explain why alternate exterior angles are congruent. 8.G.5 ❑ Prove/explain why corresponding angles are congruent 8.G.5 ❑ Prove/explain why angle-angle criterion works to prove similarity of two triangles. 8.G.5 ❑ Explain a proof of Pythagorean theorem. (If a triangle is a right triangle, then $a^2 + b^2 = c^2$) 8.G.6 ❑ Explain a proof of the converse of Pythagorean theorem (If $a^2 + b^2 = c^2$, then a triangle is a right triangle) 8.G.6 ❑ Identify the legs and hypotenuse of a right triangle. 8.G.6 ❑ Solve multi-step equations. 8.G.6 ❑ Calculate the length of a leg of a right triangle using Pythagorean theorem. 8.G.7 ❑ Calculate the length of the hypotenuse of a right triangle using Pythagorean theorem. 8.G.7 ❑ Calculate the diagonal of a three-dimensional figure using Pythagorean Theorem. 8.G.7 ❑ Read and interpret a word problem involving Pythagorean Theorem 8.G.7 ❑ Solve word problems involving Pythagorean Theorem. ❑ Solve multi-step equations. 8.G.7 ❑ Identify the legs and hypotenuse of a right triangle. 8.G.7 ❑ Round to given place value. 8.G.7 ❑ Calculate the distance between two points in a coordinate plane using the Pythagorean Theorem. 8.G.8 ❑ Plot points in a coordinate plane 8.G.8 ❑ Solve multi-step equations 8.G.8 ❑ Identify the legs and hypotenuse of a right triangle 8.G.8 ❑ Solve Pythagorean Theorem 8.G.8 ❑ Write and solve using the formula for the volume of a cone. 8.G.9 ❑ Write and solve using the formula for the volume of a cylinder 8.G.9 ❑ Write and solve using the formula for the volume of a sphere. 8.G.9 ❑ Solve word problems involving the volume of cones, cylinders, and spheres 8.G.9 ❑ Solve a multi-step equation for a missing variable 8.G.9 	<ul style="list-style-type: none"> ▪ Similar ▪ Triangle ▪ Similar ▪ Parallel lines ▪ Transversal ▪ Congruent ▪ Supplementary ▪ Linear pair ▪ Corresponding ▪ Vertical ▪ Alternate, exterior, interior angles ▪ Pythagorean theorem ▪ Converse ▪ Proof ▪ Legs ▪ Hypotenuse ▪ Right angle ▪ Square root ▪ Radical ▪ Diagonals ▪ Ordered pair ▪ Coordinate plane ▪ Distance formula ▪ Volume ▪ Cone ▪ Cylinder ▪ Sphere ▪ Area ▪ Base ▪ Formula 		
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	<p>Statistics & Probability 8.SP</p> <p>Investigate patterns of association in bivariate data.</p>	<ul style="list-style-type: none"> ❑ Construct a scatter plot for bivariate data. 8.SP.1 ❑ Interpret scatter plots for bivariate data. 8.SP.1 ❑ Describe patterns for clustering of data. 8.SP.1 ❑ Describe patterns for outliers of data. 8.SP.1 ❑ Describe positive/negative association of data. 8.SP.1 ❑ Describe linear/nonlinear association of data. 8.SP.1 ❑ Describe a linear relationship from a scatter plot. 8.SP.2 ❑ Draw/sketch a line on a scatter plot that best fits the data. 8.SP.2 ❑ Choose the line that most appropriately fits the data. 8.SP.2 ❑ Plot ordered pairs on a coordinate plane. 8.SP.2 ❑ Describe the type of correlation from the trend line. 8.SP.2 ❑ Identify the slope and intercept from the equation of a linear model in the context of a problem. 8.SP.3 ❑ Draw logical conclusions using slope and y-intercept of the line. 8.SP.3 ❑ Describe the slope and intercept from the equation of a linear model to solve a problem. 8.SP.3 ❑ Construct a two-way table on two categorical variables collected from the same subjects. 8.SP.4 ❑ Describe patterns of association displayed in a two way table. 8.SP.4 ❑ Draw conclusions about the association between the data (positive association/negative association). 8.SP.4 ❑ Calculate relative frequencies from data given in a two way table. 8.SP.4 ❑ Describe possible associations based on the relative frequencies. 8.SP.4 	<ul style="list-style-type: none"> ▪ Scatter plots ▪ Bivariate ▪ Outliers ▪ Positive/negative association ▪ Linear/nonlinear association ▪ Clustering ▪ Ordered pairs ▪ Trend ▪ Correlation ▪ Linear relationship ▪ Independent ▪ Dependent ▪ Trend ▪ Line of best fit ▪ Quantitative data ▪ Slope ▪ Rate of change ▪ Equation of a line ▪ Linear equation ▪ Y-intercept ▪ Two-way table ▪ Frequency ▪ Relative frequency ▪ Association (correlation) ▪ Variable 		
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